

 XBOX 360®

METAL GEAR RISING

R E V E N G E A N C E



KONAMI



WARNING Before playing this game, read the Xbox 360® console, Xbox 360 Kinect® Sensor, and accessory manuals for important safety and health information. www.xbox.com/support.

IMPORTANT HEALTH WARNING: PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause “photosensitive epileptic seizures” while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.**

Parents, watch for or ask children about these symptoms— children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

TABLE OF CONTENTS

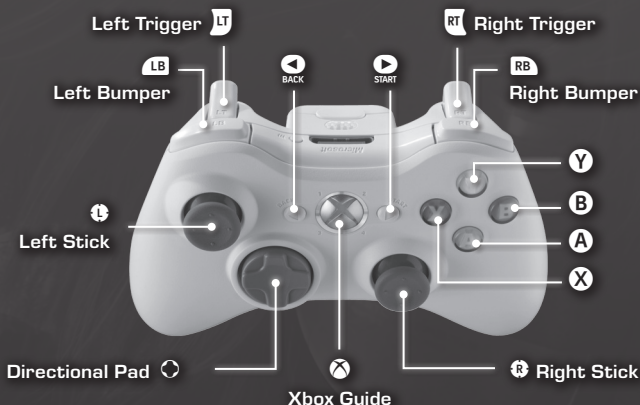
REVENGE WITH A VENGEANCE**01****GAME CONTROLS****02**

REVENGE WITH A VENGEANCE

In the near future, cyborg technology has become commonplace throughout society. Three years have passed since the collapse of the Patriots system that had been secretly controlling the global power balance from the shadows. However, peace remains elusive. The dissemination of cybernetic technology has triggered instability and conflict as those who control the trade gain increasing power. Furthermore, large "Private Military Companies," or PMC's, that had been supported and controlled by the Patriots have collapsed, spawning countless rogue entities with origins in larger criminal organizations. These renegade PMCs employing cyborg technology have become increasingly disruptive, shifting policy and power at will. As a member of the peace-keeping PMC "Maverick Security," Raiden lives by the mantra of protecting and saving lives. But as the world plunges further into asymmetric warfare, Raiden finds the only path that leads him forward is rooted in resolving his past and carving through anything that stands in his way.

GAME CONTROLS

Xbox 360 CONTROLLER



Walk	Left Stick (light tilt)	Use sub-weapon	RT
Run	Left Stick (strong tilt)	(while holding sub-weapon)	
Move camera	Right Stick	Ninja run.....	RT (hold)
Reset camera	Click the Right Stick	Toggle lock on/off.....	RB
Jump.....	A	Pause.....	START
Light attack.....	X	Augment Mode.....	Directional Pad ↑
Strong attack	Y	Item select	Directional Pad ←/→
Action button.....	B	Item change.....	Directional Pad ↑/↓
Blade Mode.....	RT (hold)	(once in the item select menu)	
Ready sub-weapon	LT	Optional Codex	R

WHILE IN BLADE MODE

Camera control	Left Stick	Horizontal attack	X
Blade attack (slash)	Right Stick	Vertical attack	Y

WHILE IN NINJA RUN

Dash	Left Stick	Dash attack.....	X
Move camera	Right Stick	Slide.....	Y



Developed by PLATINUMGAMES INC.

